

OMNISPHERE 2 EXPANSION

COMPLEXITY

rms
ROCKY MOUNTAIN SOUNDS



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ROCKY MOUNTAIN SOUNDS

THANK YOU!

I appreciate your purchase of this special collection of sounds for Spectrasonics Omnisphere 2. Complexity explores a world of atonal and complex textures designed from hardware synthesizers but twisted with cutting-edge new FX processing. Full PlugInGuru Unify support is included - see included installation guide at end of this manual.

Jason Schoepfer - Sound Designer and owner of Rocky Mountain Sounds.

Omnisphere 2 Installation

To install Complexity for Omnisphere 2, first open up Omnisphere 2 (the standalone version is ideal as it removes any possible issues a DAW or host may add). *Screenshots show Polar Ice X (also available from RMS!)



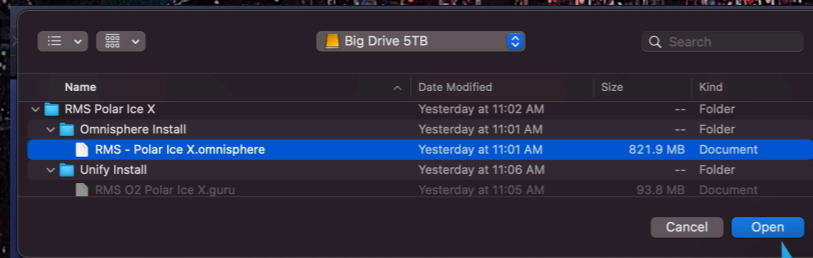
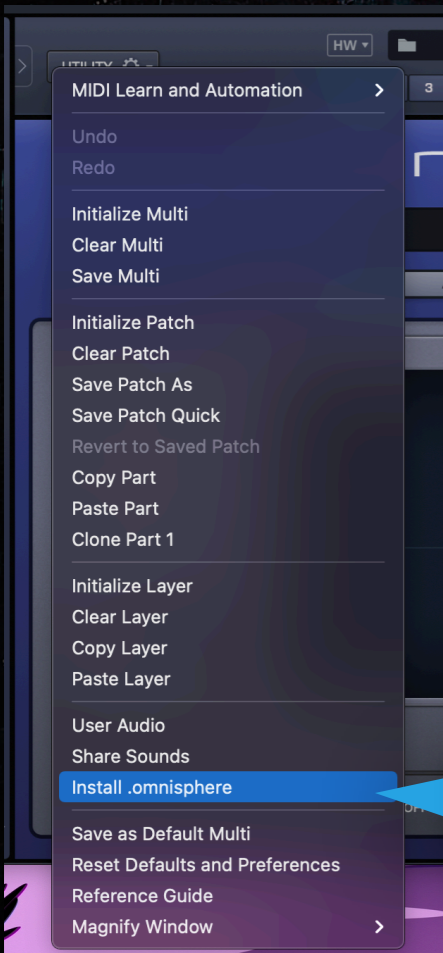
A. Select the “**UTILITY**” button on the interface as shown

B. Scroll down and select “**Install .omnisphere**”

C. Navigate to the unzipped download folder, select the Omnisphere Install folder, then select “**RMS - Complexity.omnisphere**” and click “**Open**”

D. Read the advisory notice and click “**Continue**”

E. This is the final step. The dialogue box will tell you the total number of multis, patches, and custom sound sources that will be installed (see patch list for Complexity content). This is your last chance to stop installation. Clicking “**OK**” will install all the contents. After a short period of time, you will be able to start exploring Watches First Encounter for Omnisphere 2!



With the latest versions of Omnisphere, a new feature is the ability to simply drag and drop a .omnisphere file directly onto an open instance of Omnisphere. This will install the library instantly.

PATCHES (304)

ARP + BPM (36)

BPM BELL - Bleromeia Dreamscape
 BPM BELL - Dromnethye Slumber
 BPM BELL - Ehyia 9 Lives
 BPM BELL - Gravity Grasper
 BPM BELL - Tagas Chaos
 BPM BELL - Tagas Spectra
 BPM DRUM - Rhythmatica Alt
 BPM DRUM - Rhythmatica
 BPM GUITAR - Theta
 BPM KEY - Atoyne Bright Day
 BPM KEY - Atoyne Mellow Night
 BPM KEY - Matrix Bright Day
 BPM KEY - Matrix Mellow Night
 BPM PLUCK - Borderlands Slipstream
 BPM PLUCK - Dromnethye Displacer
 BPM PLUCK - Hinterland Digitalis
 BPM PLUCK - Matrix Isolation
 BPM PLUCK - Researching Particles
 BPM PLUCK - Rubberized Birchtooth
 BPM PLCUK - Rubberized Nebula
 BPM TEX - Complex Skatepark
 BPM TEX - Corroded Repeating
 BPM TEX - Corrupted Repeating
 BPM TEX - Foul Play
 BPM TEX - Madness Repeating
 BPM TEX - Momentum Repeating
 BPM TEX - Quoynia Percolator
 BPM TEX - Rhythmic Alienizer
 BPM TEX - Rhythmic Mayhem 1
 BPM TEX - Rhythmic Mayhem 2
 BPM TEX - Rhythmic Mayhem 3
 BPM TEX - Rhythmic Shipyard

BPM TEX - Scatters Repeating
 BPM TEX - Space Radio
 BPM TEX - Temporal Whisper
 BPM TEX - Transmission Error

Bells and Vibes (9)

BELL - Bleromeia Mallets
 BELL - Bleromeia Particles
 BELL - Dromnethye Mallets
 BELL - Ehyia Mallets
 BELL - Oelropyte Mallets
 BELL - Silhouette Digitalis
 BELL - Silhouette
 BELL - Tagas Airstream
 BELL - Tagas

Distortion (16)

TEX - Complex Madness Subsonic
 TEX - Complex Madness
 TEX - Complex Momentum
 TEX - Complex Scatters Orb
 TEX - Complex Scatters Subsonic
 TEX - Complex Scatters
 TEX - Corroded Corruption
 TEX - Corrupted Hiestris
 TEX - Corrupted Madness Subsonic
 TEX - Corrupted Madness
 TEX - Foluestra Momentum
 TEX - Scattered Transmissions
 TEX - Space Momentum
 TEX - Temporal Scatters Orb
 TEX - Temporal Scatters Subsonic
 TEX - Temporal Scatters

Electro Perc (50)

BPM DRUM - Claps Aston
 BPM DRUM - Claps Eddington
 BPM DRUM - Claps Ptolemy
 BPM DRUM - Hat Gutenberg
 BPM DRUM - Hat Kronecker
 BPM DRUM - Hat Oldenburg
 BPM DRUM - Hat Stromeyer
 BPM DRUM - High Tom Cardano
 BPM DRUM - High Tom Hawking
 BPM DRUM - High Tom Nobel
 BPM DRUM - Kick Cardano

BPM DRUM - Kick Doppler
 BPM DRUM - Kick Dyson
 BPM DRUM - Kick Eddington
 BPM DRUM - Kick Eichler
 BPM DRUM - Kick Hawking
 BPM DRUM - Kick Helmholtz
 BPM DRUM - Kick Nobel
 BPM DRUM - Kick Tesla
 BPM DRUM - Kick Vauquelin
 BPM DRUM - Kick Volta
 BPM DRUM - Kick Whitworth
 BPM DRUM - Low Tom Eichler
 BPM DRUM - Low Tom Helmholtz
 BPM DRUM - Low Tom Tesla
 BPM DRUM - Ride 8-Bit Ptolemy
 BPM DRUM - Rim Hawking
 BPM DRUM - Rim Nobel
 BPM DRUM - Rim Stromeyer
 BPM DRUM - Snare Kronecker
 BPM DRUM - Snare Stromeyer
 BPM DRUM - Snare Vauquelin
 BPM DRUM - Snare Whitworth
 DRUM - Complexity Claps Valves
 DRUM - Complexity Claps
 DRUM - Complexity Closed High Hat
 DRUM - Complexity Crash Cymbal
 DRUM - Complexity High Tom
 DRUM - Complexity Kick Scrapes
 DRUM - Complexity Kick Tuned
 DRUM - Complexity Kick Velo
 DRUM - Complexity Kick
 DRUM - Complexity Low Tom
 DRUM - Complexity Mid Tom
 DRUM - Complexity Open High Hat
 DRUM - Complexity Ride Cymbal
 DRUM - Complexity Rim Shot Tika
 DRUM - Complexity Rim Shot
 DRUM - Complexity Snare Rebound
 DRUM - Complexity Snare

Guitars (6)

GUITAR - Foluestra Flamenco
 GUITAR - Foluestra Fly
 GUITAR - Lunas Archtop
 GUITAR - Lunas Station
 GUITAR - Picked Breathstones
 GUITAR - Strat Breathstones

Hits and Bits (32)

HIT - Beckman Depth
HIT - Beckman Reverse
HIT - Biginelli Reverse
HIT - Biginelli Smack
HIT - Birch Reduction
HIT - Birch Reverse
HIT - Corroded Grain Glitch
HIT - Corroded Reverse
HIT - Corroded
HIT - Corrupted Reverse
HIT - Corrupted
HIT - Hoffman Elimination
HIT - Hoffman Reverse
HIT - Luche Reduction
HIT - Luche Reverse
HIT - Madness Reverse Grains
HIT - Madness Reverse
HIT - Madness
HIT - Mannich Impact
HIT - Mannich Reverse
HIT - Mitsunobu Crater
HIT - Mitsunobu Reverse
HIT - Momentum Reverse
HIT - Momentum
HIT - Prins Reaction
HIT - Prins Reverse
HIT - Scatters Reverse
HIT - Scatters
HIT - Schmidt Reaction
HIT - Schmidt Reverse
HIT - Wurtz Impact
HIT - Wurtz Reverse

Noisescapes (94)

TEX - Aerubaster
TEX - Alpha Orion
TEX - Aquarii Clouds
TEX - Bleromeia Litho Orb
TEX - Bleromeia Litho
TEX - Bleromeia Mantle
TEX - Bleromeia Strato
TEX - Breathstones
TEX - Chrulipe Asthen Orb
TEX - Chrulipe Asthen
TEX - Chrulipe Continental
TEX - Chrulipe Core
TEX - Chrulipe Oceanic

TEX - Chrulipe Skatepark
TEX - Combustion Decimation
TEX - Computational Errors
TEX - Delikahnite
TEX - Dromnethye Asthen Orb
TEX - Dromnethye Asthen
TEX - Dromnethye Core
TEX - Ehyia Exo
TEX - Ehyia Meso Orb
TEX - Ehyia Meso
TEX - Ehyia Tropo
TEX - Elysian Dimension
TEX - Foluestra Asthen
TEX - Foluestra Continental Orb
TEX - Foluestra Continental
TEX - Foluestra Core
TEX - Gleodrimeia Core
TEX - Gleodrimeia Litho Orb
TEX - Gleodrimeia Litho
TEX - Gleodrimeia Mantle
TEX - Gravity Silencer Drone
TEX - Halodium
TEX - Hiestris Litho
TEX - Hiestris Mantle Orb
TEX - Hiestris Mantle
TEX - Hiestris Oceanic
TEX - Ichoethey Litho
TEX - Ichoethey Mantle
TEX - Ichoethey Oceanic Orb
TEX - Ichoethey Oceanic
TEX - Jecthye Litho
TEX - Jecthye Mantle
TEX - Jecthye Oceanic
TEX - Krilacyra Core Orb
TEX - Krilacyra Core
TEX - Krilacyra Litho
TEX - Krilacyra Oceanic
TEX - Loeyle Continental Orb
TEX - Loeyle Continental
TEX - Loeyle Core
TEX - Loeyle Strato
TEX - Motux
TEX - Mudae Exo
TEX - Mudae Strato
TEX - Mudae Thermo
TEX - Natopedo Meso
TEX - Natopedo Thermo
TEX - Natopedo Trapo
TEX - Nova Distorter Drone

TEX - Oeliopyte Litho
TEX - Oeliopyte Mantle
TEX - Optic Forger Drone
TEX - Phiises Exo
TEX - Phiises Strato
TEX - Phiises Thermo
TEX - Quoynia Continental
TEX - Quoynia Litho
TEX - Quoynia Mantle
TEX - Rhikyyle Exo
TEX - Rhikyyle Strato
TEX - Rhikyyle Thermo
TEX - Selkagea Asthen
TEX - Selkagea Core
TEX - Selkagea Mantle
TEX - Subsonic Rumbles
TEX - Thachrynippe Core
TEX - Thachrynippe Meso
TEX - Thachrynippe Tropo
TEX - Theta Alatheia
TEX - Void
TEX 4X - Behring Bundler
TEX 4X - Bragg Device
TEX 4X - Cathode Aligner Orb
TEX 4X - Flux Silencer Orb
TEX 4X - Fusion Siphon
TEX 4X - Haxel Migrator
TEX 4X - Hirase Extrapolator Orb
TEX 4X - Nakaya Sifter Orb
TEX 4X - Nova Burner Orb
TEX 4X - Particle Desiccator
TEX 4X - Skinner Attractor Orb

Pads + Strings (33)

ORCH - Atoyne Exo
ORCH - Atoyne Meso
ORCH - Atoyne Strato
ORCH - Atoyne Thermo
ORCH - Ehyia Exo
ORCH - Foluestra Meso
ORCH - Matrix Exo
ORCH - Matrix Meso
ORCH - Matrix Strato
ORCH - Matrix Thermo
PAD - Beautiful Complexity
PAD - Brute Corrosion
PAD - Brute Galaxy Edge
PAD - Brute Galaxy
PAD - Burnell Remover

PAD - Caelistis Digitalis
PAD - Caelistis Horizons
PAD - Edge of Matrix
PAD - Ehyia Realigned
PAD - Ehyia Reassigner
PAD - Entering Matrix
PAD - Focus Disentangler
PAD - Foluestra Flutes
PAD - Intergalactic Transit
PAD - Luna Particles
PAD - Luna Station
PAD - Matrix Complexity
PAD - Matrix Strings Airstream
PAD - Matrix Strings Edge
PAD - Matrix Strings
PAD - Matrix Transit
PAD - Terraria Segmentation
PAD - Terraria Station

Synth Bass (10)

BASS - Atoyne Attack
BASS - Atoyne Depths
BASS - Brutal Matrix
BASS - Brutality Matrix
BASS - Brutus Matrix
BASS - Copper Basurtone
BASS - Edge of Matrix
BASS - Emerald Amosis
BASS - Emerald Umbra
BASS - Punishing Matrix

Synth Mono (6)

LEAD - Baskerville Chorused
LEAD - Baskerville
LEAD - Caelistis Phased
LEAD - Caelistis
LEAD - Oppenheimer Flanged
LEAD - Oppenheimer

Synth Poly (5)

SYNTH - Axion Modifier
SYNTH - Eosmar
SYNTH - Fusion Sifter
SYNTH - Oppenheimer
SYNTH - Simplicikeys

Synth Short (7)

PLUCK - MatrixPulse Rubberized Airstream
PLUCK - MatrixPulse Rubberized
PLUCK - MatrixPulse Soft Particles
PLUCK - MatrixPulse Soft
PLUCK - Soft Matrix Digitalis
PLUCK - Soft Matrix Slipstream
PLUCK - Soft Matrix

Multis (40)

8 Way Splits (3)

SPLIT - Complexity 1
SPLIT - Complexity 2
SPLIT - Complexity 3

Stacked Sounds (37)

BPM BELL - Beauty in Chaos
BPM DRUM - Slow Darkness
BPM GUITAR - Ascending Slowly
BPM MW - Cardano Factor
BPM MW - Doppler Affection
BPM MW - Dyson Sucker
BPM MW - Kronecker Factor
BPM MW - McNerney Factor
BPM MW - Sir Helmholtz
BPM TEX - Complex Corruption 1
BPM TEX - Complex Corruption 2
BPM TEX - Complex Corruption 3
BPM TEX - Complex Corruption 4
GUITAR - Beautiful Lunas
GUITAR - Burnells Gorge
GUITAR - Cloud Passage
GUITAR - Digitalis Fly
GUITAR - Kirkerel Canyon
LEAD - Scattered Baskerville
PAD - Beautiful Madness
PAD - Burnell Momentum
PAD - Clouds of Ehyia
PAD - Complex Horizons
PAD - Dark Corrosion
PAD - Entering Matrix
PAD - Gentle Luna
PAD - Luna Station on Alpha Orion
PAD - Scattered Ehyia
PAD - Unstable Realignment

TEX - Complexity Distortion 1
TEX - Complexity Distortion 2
TEX - Complexity Distortion 3
TEX - Complexity Distortion 4
TEX - Complexity Noisescape 1
TEX - Complexity Noisescape 2
TEX - Complexity Noisescape 3
TEX - Complexity Noisescape 4

Custom

Soundsources (122)

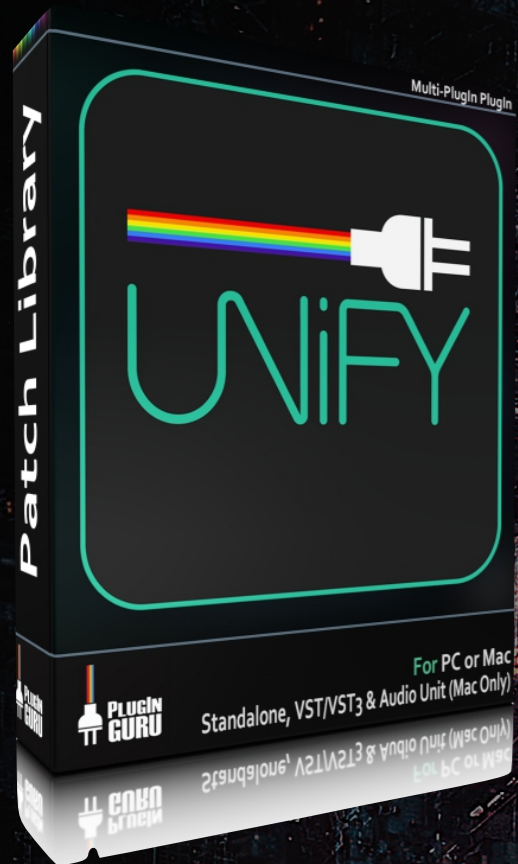
RMS Complexity Allpass
RMS Complexity Atoyne 2
RMS Complexity Atoyne 3
RMS Complexity Atoyne 4
RMS Complexity Atoyne 6
RMS Complexity Bad Connection
RMS Complexity Beckman Hit
RMS Complexity Biginelli Smack
RMS Complexity Birch Reduction
RMS Complexity Bleromeia 2
RMS Complexity Bleromeia 4
RMS Complexity Bleromeia 6
RMS Complexity Chrulipe 1
RMS Complexity Chrulipe 3
RMS Complexity Chrulipe 5
RMS Complexity Chrulipe 6
RMS Complexity Clap
RMS Complexity Closed HiHat
RMS Complexity Corroded
RMS Complexity Corroded LP
RMS Complexity Corrupted
RMS Complexity Corrupted LP
RMS Complexity Crash Cymbal
RMS Complexity DenseDetuned
RMS Complexity Dromnethye 1
RMS Complexity Dromnethye 3
RMS Complexity Drone 1
RMS Complexity Drone 2
RMS Complexity Drone 3
RMS Complexity Ehyia 1
RMS Complexity Ehyia 3
RMS Complexity Ehyia 5
RMS Complexity Foluestra 1

RMS Complexity Foluestra 3
RMS Complexity Foluestra 5
RMS Complexity Gleodrimea 0
RMS Complexity Gleodrimea 2
RMS Complexity Gleodrimea 4
RMS Complexity Hiestris 2
RMS Complexity Hiestris 4
RMS Complexity Hiestris 6
RMS Complexity High Tom
RMS Complexity Hoffman Elimination
RMS Complexity Ichoethey 2
RMS Complexity Ichoethey 4
RMS Complexity Ichoethey 6
RMS Complexity Jecthye 2
RMS Complexity Jecthye 4
RMS Complexity Jecthye 6
RMS Complexity Kick
RMS Complexity Krilacyra 2
RMS Complexity Krilacyra 4
RMS Complexity Krilacyra 6
RMS Complexity Loeyle 2
RMS Complexity Loeyle 4
RMS Complexity Loeyle 6
RMS Complexity Low Tom
RMS Complexity Luche Reduction
RMS Complexity Madness
RMS Complexity Madness LP
RMS Complexity Mannich Impact
RMS Complexity MatrixBass C2
RMS Complexity MatrixBass C3
RMS Complexity MatrixBass C4
RMS Complexity MatrixBass C5
RMS Complexity MatrixString Pulse C3
RMS Complexity MatrixString Pulse C4
RMS Complexity MatrixString Pulse C5
RMS Complexity MatrixString Pulse C6
RMS Complexity Mid Tom
RMS Complexity Mist
RMS Complexity Mitsunobu Crater
RMS Complexity Momentum
RMS Complexity Momentum LP
RMS Complexity Mudae 2
RMS Complexity Mudae 4
RMS Complexity Mudae 6
RMS Complexity Natopedo 2
RMS Complexity Natopedo 4
RMS Complexity Natopedo 6
RMS Complexity Oeliopyte 2
RMS Complexity Oeliopyte 4

RMS Complexity Oeliopyte 6
RMS Complexity Open HiHat
RMS Complexity Phiises 2
RMS Complexity Phiises 4
RMS Complexity Phiises 6
RMS Complexity Prins Reaction
RMS Complexity Quoynia 2
RMS Complexity Quoynia 4
RMS Complexity Quoynia 6
RMS Complexity Rhikyyle 2
RMS Complexity Rhikyyle 4
RMS Complexity Rhikyyle 6
RMS Complexity Rhythmic Alienizer
RMS Complexity Rhythmic Mayhem 1
RMS Complexity Rhythmic Mayhem 2
RMS Complexity Rhythmic Mayhem 3
RMS Complexity Rhythmic Shipyard
RMS Complexity Ride Cymbal
RMS Complexity Rim Shot
RMS Complexity SawSaw
RMS Complexity Scatters
RMS Complexity Scatters LP
RMS Complexity Schmidt Reaction
RMS Complexity Selkagea 0
RMS Complexity Selkagea 1
RMS Complexity Selkagea 3
RMS Complexity Skatepark
RMS Complexity Snare
RMS Complexity Space Radio
RMS Complexity Steamlocked
RMS Complexity Steamspasm
RMS Complexity Temporal Whisper
RMS Complexity Thachrynippe 0
RMS Complexity Thachrynippe 1
RMS Complexity Thachrynippe 3
RMS Complexity Trainsynth F5
RMS Complexity Transmission Error
RMS Complexity Void
RMS Complexity Wurtz Impact
RMS Complexity Wurtz Impact Wide

These custom Soundsources were created by Jason Schoepfer and include: Arturia MatrixBrute, Berlinger DeepMind 12, Roland TR-8, and field recordings from a skatepark, train, oven and a bag.

Shoutout to Boom Library and AbberantDSP who special FX processing tools were vital for this release.



Complexity - Unify Enhanced

Unify is a revolutionary new type of instrument that lets you layer, play, and combine AU, VST, or VST3 plug-ins to create new, inspiring, and outrageously creative sounds. Not only can you load your own plug-ins, but Unify also ships with its own built-in library of virtual instruments and audio effects, making it immediately ready to use right "out of the box".

Latest Unify manual - <https://pluginguru.net/unify/manual/>

Complexity includes a special .guru file located in the Unify Install folder of your download. The following visuals show Polar Ice X (available at RMS) but apply to Complexity.

To install, **FIRST make sure you have properly installed the .omnisphere master collection** - if you do not do this you will get errors with missing sound sources. Once installed, open up Unify (screen shot



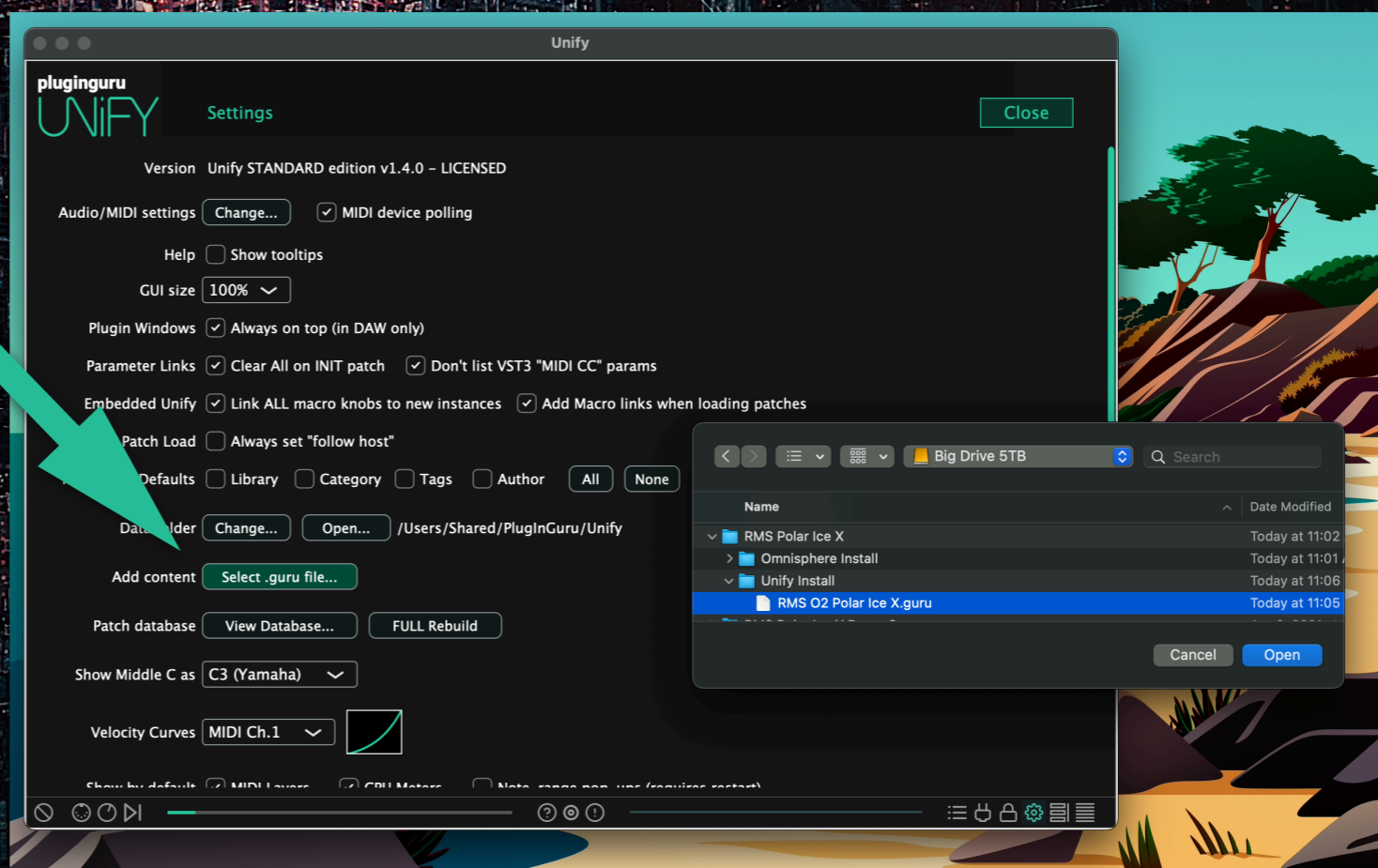
shows standalone version). Click on the gear icon to open up the setup menu

Click on the green "Select .guru file..."

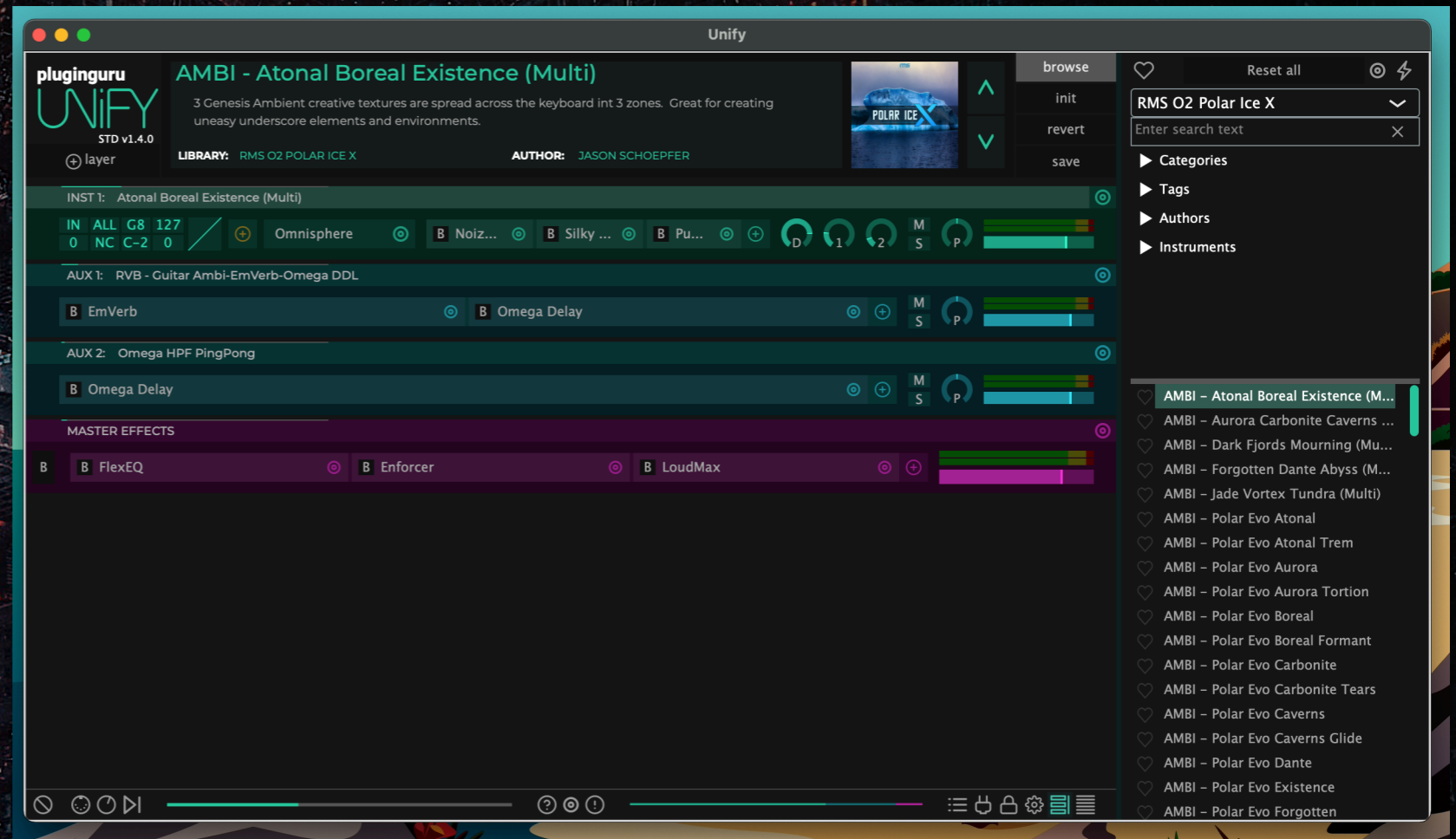
Navigate to the RMS Complexity Unify Install folder and select **RMS O2 Complexity.guru**

Follow on-screen instructions.

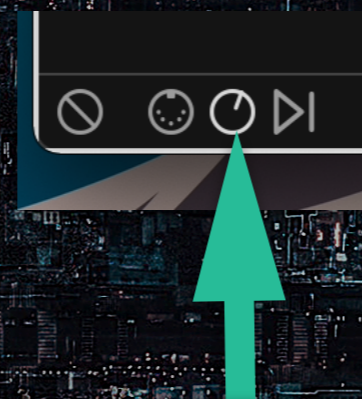
You have now installed the Unified version of Complexity and can now easily enjoy every patch and multi found in the standalone Omnisphere version.



There are 371 sounds (27 bonus) in the Unify Enhanced version. Each sound is mapped to the modwheel. If you click on the Omnisphere instrument box- this will open up Omnisphere.



Clicking on the macro knob icon will open up the macro knob panel - where each Complexity patch is mapped to creative FX like distortion, chorus, Pump House, reverb and delay. Explore these knobs as they can transform each sound in new and exciting ways (my personal favourite is Pump House - turn up the Pump Depth knob and enjoy!)



Easily combine patches together by SHIFT-CLICKING on new patches to insert the full Unify patch. It is an endless sonic exploration waiting for you dive in! ENJOY!

pluginuru
Unify
STD v1.4.0

zSPLIT - Eastern Settlement
A fun combination of BPM bass, vox, arp pluck and mono lead.

LIBRARY: RMS O2 POLAR ICE X AUTHOR: JASON SCHOEPFER

INST 1: Juno One Oh Oh
IN ALL G8 127 / 0 NC C-2 0 Omnisphere B Noiz... B Silky ... B Pu... D 1 2 M S P

INST 2: Ukpik
IN ALL G8 127 / 0 NC C-2 0 Omnisphere B Noiz... B Silky ... B Pu... D 1 2 M S P

INST 3: AmbiJuno PWM 1
IN ALL G8 127 / 0 NC C-2 0 Omnisphere B Noiz... B Silky ... B Pu... D 1 2 M S P

INST 4: Circular
IN ALL G8 127 / 0 NC C-2 0 Omnisphere B Noiz... B Silky ... B Pu... D 1 2 M S P

INST 5: Sapphire Ahs
IN ALL G8 127 / 0 NC C-2 0 Omnisphere B Noiz... B Silky ... B Pu... D 1 2 M S P

AUX 1: RVB - Guitar Ambi-EmVerb-Omega DDL
B EmVerb B Omega Delay M S P

AUX 2: Omega HPF PingPong
B Omega Delay M S P

MASTER EFFECTS
B FlexEQ B Enforcer B LoudMax

1 2 3 4
CC1 CC2 CC4 CC67 Pump Rate Unify Reverb Unify DDL Unify DDL FC-

Filter FC+ Dist Filter - Chorus Depth Pump Depth Pump Rate Unify Reverb Unify DDL Unify DDL FC-

Reset all
RMS O2 Polar Ice X
Enter search text

- Categories
- Tags
- Authors
- Instruments

- zPLUCK - Frigid Nueltin
- zPLUCK - Green Payuk
- zPLUCK - Heibergs Purity
- zPLUCK - Hollow Scimitar
- zPLUCK - Iridescent Chimes
- zPLUCK - Klack Guoich
- zPLUCK - Magnetic Vibrations
- zPLUCK - Memories of Senat
- zPLUCK - Plastic Crystals
- zPLUCK - Teslin Bells
- zPLUCK - Ukpik Ice
- zSPLIT - Colonies
- zSPLIT - Eastern Settlement**
- zSPLIT - HMS Griper
- zSPLIT - Indigirka River
- zSPLIT - Lena River
- zSPLIT - Reaching Jan Mayen
- zTEX PAD - Chukchi Glacier
- zTEX PAD - Endless Journeys
- zTEX PAD - Finding Ammassalik
- zTEX PAD - Lost in Barents Sea

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