ROCKY MOUNTAIN SOUNDS
STELLAR CITY
OMNISPHERE 2 EXPANSION
JOHN LOUIS KLUCK

ROCKY MOUNTAIN SOUNDS

THANK YOU!

We are thankful for your support in our patch designs and hope it will inspire your next sonic creation!

Jason Schoepfer and John Louis Kluck

Omnisphere 2 Installation

To install Stellar City for Omnisphere 2, first open up Omnisphere 2 (the standalone version is ideal as it removes any possible issues a DAW or host may add). *Screenshots show Polar Ice X (also available from RMS!)

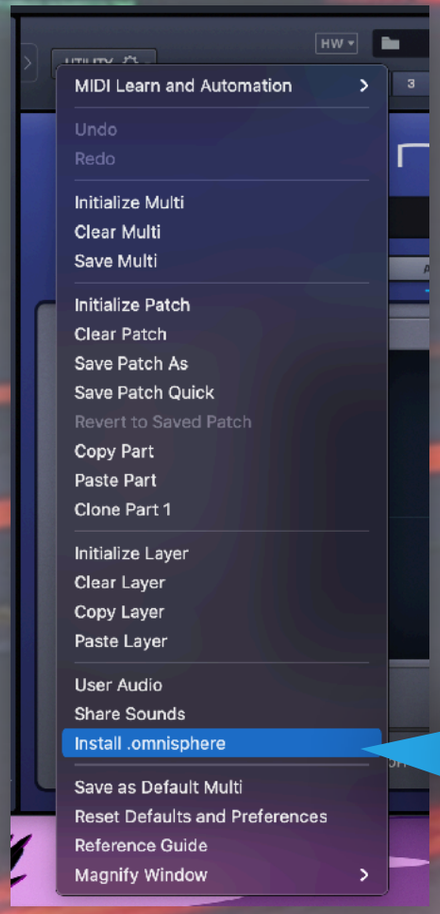
A. Select the “**UTILITY**” button on the interface as shown

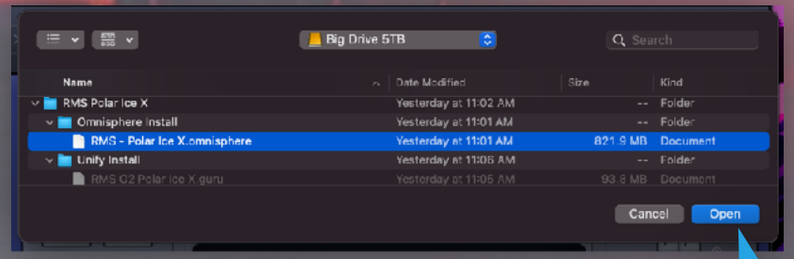
B. Scroll down and select “**Install .omnisphere**”

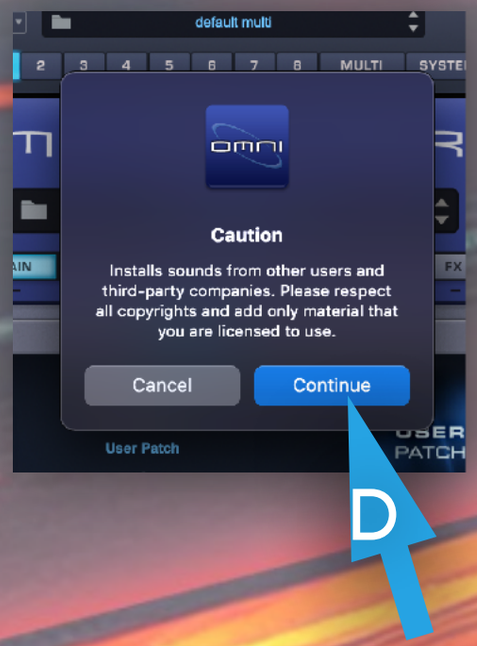
C. Navigate to the unzipped download folder, select the Omnisphere Install folder, then select either “**RMS - Stellar City.omnisphere**” and click “**Open**”

D. Read the advisory notice and click “**Continue**”

E. This is the final step. The dialogue box will tell you the total number of multis, patches, and custom sound sources that will be installed. This is your last chance to stop installation. Clicking “**OK**” will install all the contents. After a short period of time, you will be able to start exploring your new sounds for Omnisphere 2!







With the latest versions of Omnisphere, a new feature is the ability to simply drag and drop a .omnisphere file directly onto an open instance of Omnisphere. This will install the library instantly.

ARP + BPM (10)

ARP - Astro Pack
ARP - Aurora's Dance
ARP - Big Dipper
ARP - Conexus
ARP - Digitized
ARP - Lost Cosmonaut
ARP - Orbital
ARP - Space Elevator
ARP - Space Traveler
ARP - Strange X (Times)

Pads + Strings (39)

PAD - Astronautical
PAD - CompuSpeak
PAD - Dark Star
PAD - Deep Space Encounter
PAD - Dying Star's Retreat
PAD - Emotive CS-80
PAD - Europa
PAD - Extraterrestrial Beings
PAD - Extraterrestrial Cave Dwellers
PAD - Fading Sunlight
PAD - Friend or Foe
PAD - Galactic Invader
PAD - Gravitational Fields
PAD - Homelands
PAD - Ice Planet
PAD - Intergalactic Patrons
PAD - Light Fades Fast
PAD - Lost Star
PAD - Moons of Neptune
PAD - Night Launch
PAD - Obsolete Technology
PAD - Roaming Satellite
PAD - Sines of Intelligence
PAD - Solar Eclipse
PAD - Space Is A Cold, Cold Place
PAD - Space Odyssey Drone
PAD - Starlight
PAD - Stellar City
PAD - Stellar Symmetry
PAD - This Island Earth
PAD - Time Track
PAD - Vangelis
PAD - Venus Apogee
PAD - Vortex
PAD - Voyager 1
PAD - Voyager 2
PAD - Warped Light
PAD - Water Worlds
PAD - Zero Pressuren

Synth Mono (1)

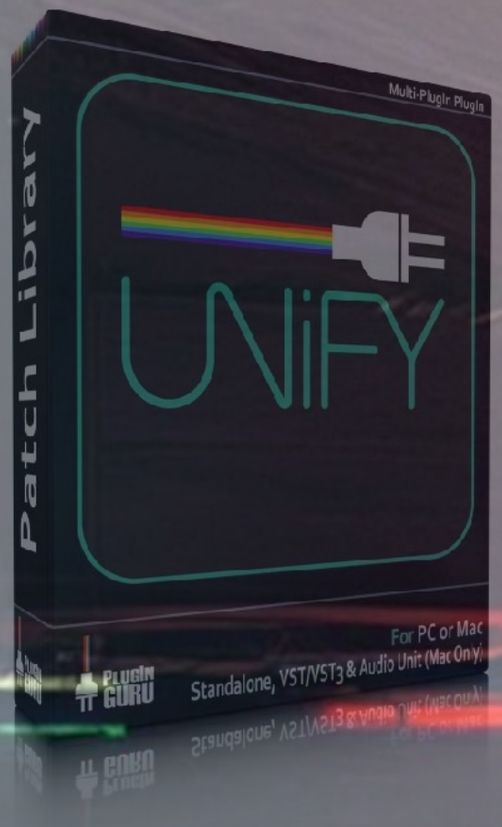
LEAD - Unidentified

Combined Multis (25)

PAD - 30 Seconds 2 Re-entry
PAD - Battle of Planets
PAD - Beyond Neptune
PAD - Command Is Internal
PAD - Direct Sunlight
PAD - Dual Vortices
PAD - Electric Wave
PAD - Full Eclipse
PAD - Galactic Groove
PAD - Gantry to Glory
PAD - Illustrated Moons
PAD - Lumins
PAD - Martian Winds
PAD - Neptune's Revenge
PAD - Night of Destiny
PAD - Optimal Trajectory
PAD - Prelude to Invasion
PAD - Riders to the Stars
PAD - Solar Flares
PAD - Space Opera
PAD - Starlight Becomes U
PAD - Sunrise on Pluto
PAD - Vortex of Time
PAD - Weightless Nights
PAD - Yearning For Home

Split Multis (25)

PAD - Analog Tracking
PAD - Clustered Stars
PAD - Cold Fusion
PAD - Constellations
PAD - Einstein Paradox
PAD - Epic Darkness
PAD - Galactica
PAD - In Tribute
PAD - Interstellar Delite
PAD - Kuiper Tones
PAD - Lost Cosmonaut
PAD - Lunar Parigee
PAD - Mercury Transits The Sun
PAD - Meteoroids
PAD - Moon Invasion
PAD - Orbiter Lights
PAD - Quiet Space
PAD - Rhythm of Intelligent Life
PAD - Solaris Prime
PAD - Sprites of Enceladus
PAD - Stellar Event
PAD - Strange Happenings
PAD - Telemetry Inbound
PAD - Transponder
PAD - Venusian Drone



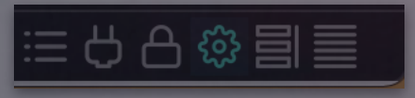
Unify Enhanced

Unify is a revolutionary new type of instrument that lets you layer, play, and combine AU, VST, or VST3 plug-ins to create new, inspiring, and outrageously creative sounds. Not only can you load your own plug-ins, but Unify also ships with its own built-in library of virtual instruments and audio effects, making it immediately ready to use right "out of the box".

Latest Unify manual - https://pluginguru.net/unify/manual/

This collection includes a special .guru file located in the Unify Install folder of your download. The following visuals show Polar Ice X (available at RMS) but apply to Stellar City.

To install, **FIRST make sure you have properly installed the .omnisphere master collection** - if you do not do this you will get errors with missing sound sources. Once installed, open up Unify (screen shot shows standalone version). Click on the gear icon to open up the setup menu

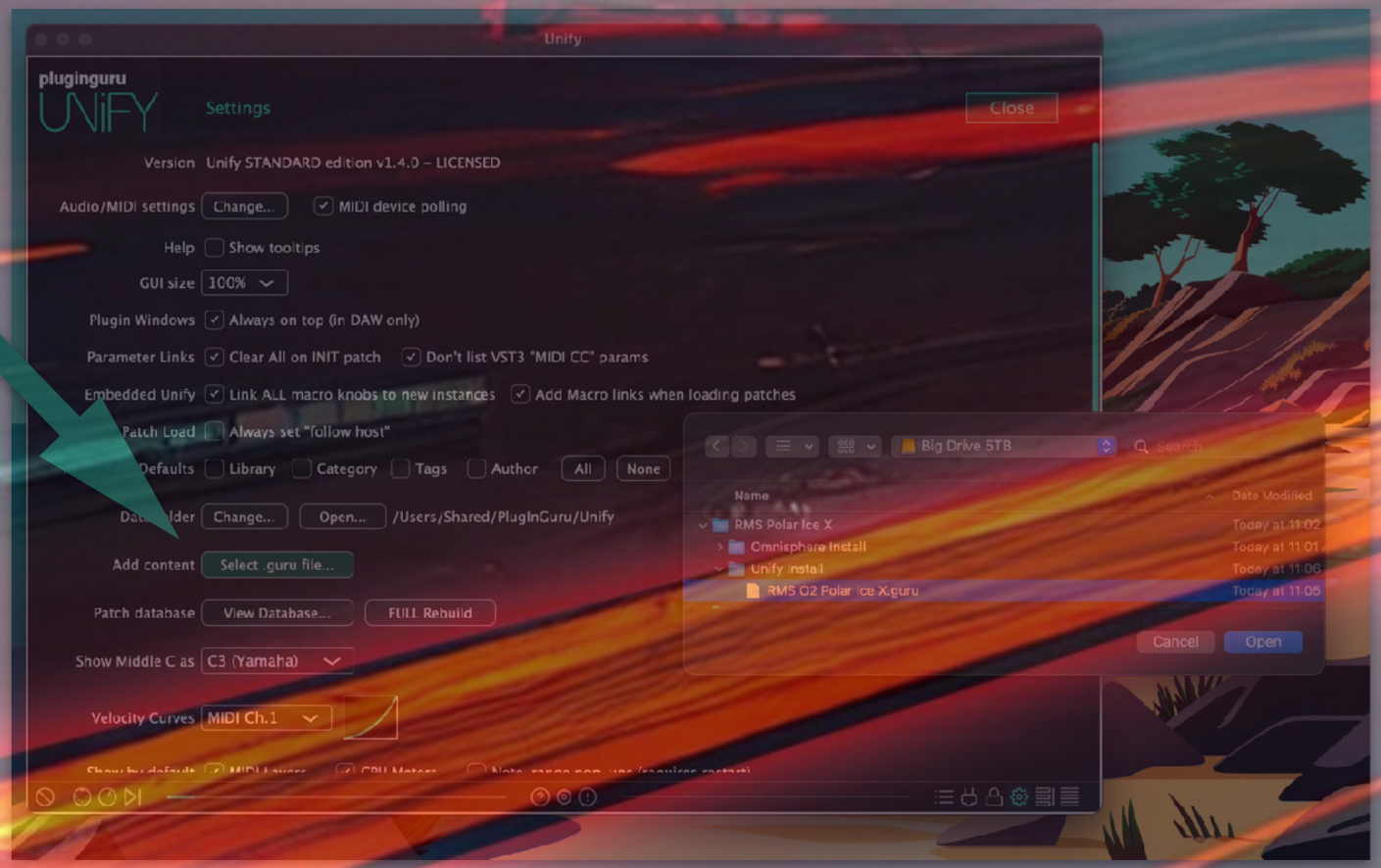


Click on the green "Select .guru file…"

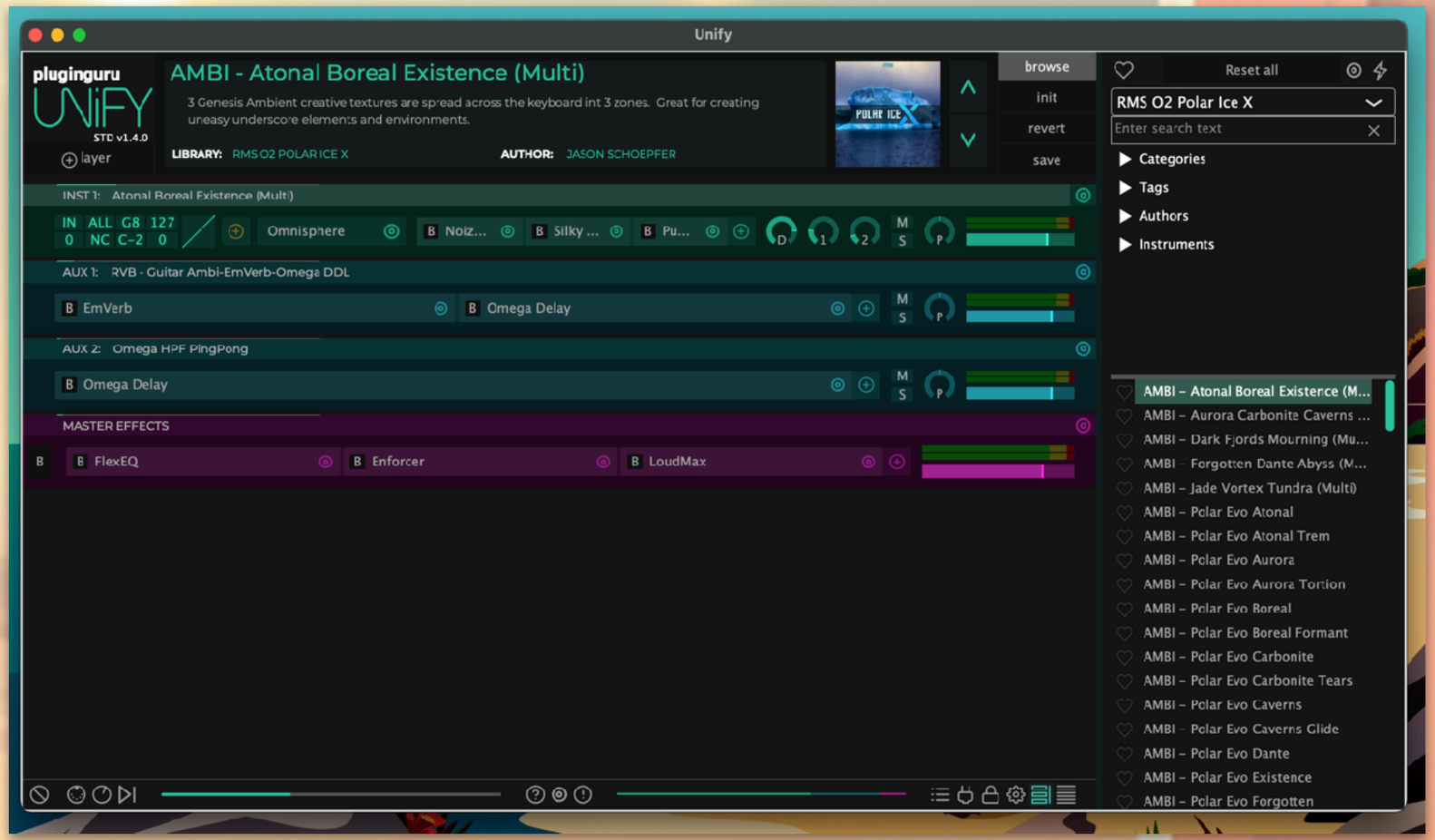
Navigate to the Unify Install folder and select **RMS O2 Stellar City.guru**

Follow on-screen instructions.

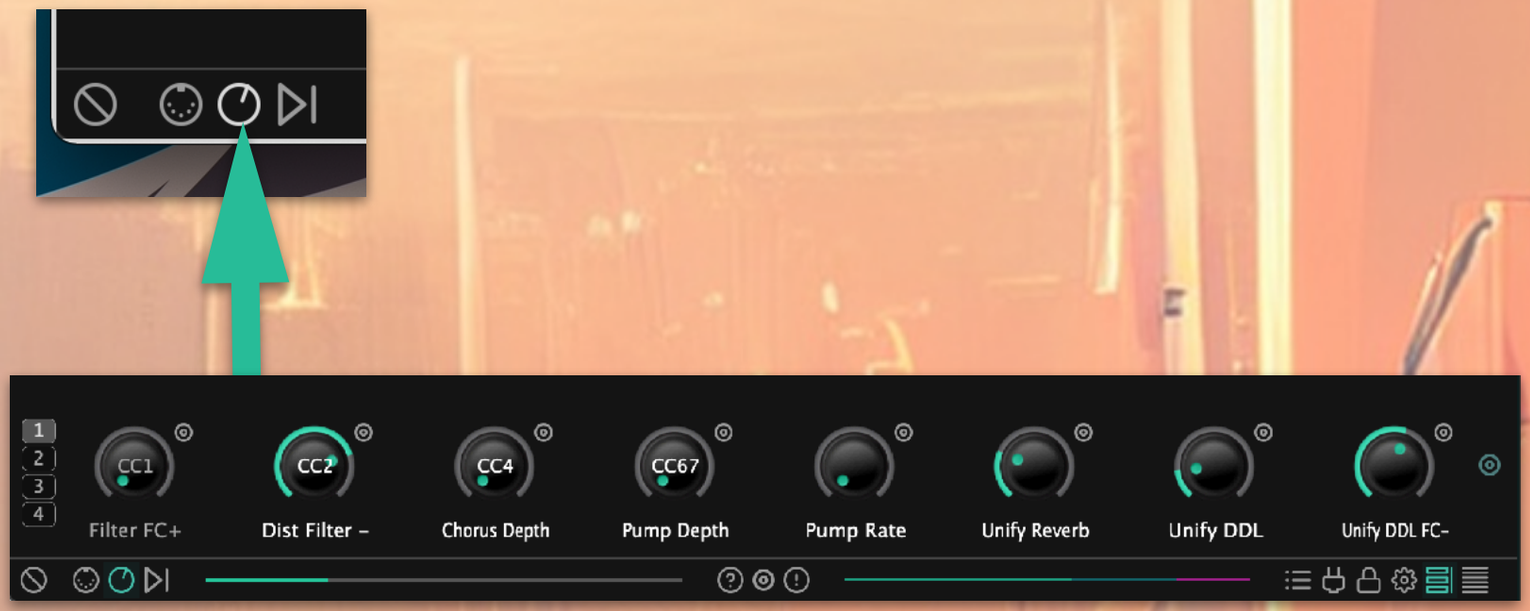
You have now installed the Unified version of your collection and can now easily enjoy every patch found in the standalone Omnisphere version plus additional bonus ARP versions which are very inspiring.



Each sound is mapped to the modwheel. If you click on the Omnisphere instrument box- this will open up Omnisphere.



Clicking on the macro knob icon will open up the macro knob panel - where each patch is mapped to creative FX like distortion, chorus, Pump House, reverb and delay. Explore these knobs as they can transform each sound in new and exciting ways (my personal favourite is Pump House - turn up the Pump Depth knob and enjoy!)



Easily combine patches together by SHIFT-CLICKING on new patches to insert the full Unify patch. It is an endless sonic exploration waiting for you dive in! ENJOY!

John Louis Kluck embarked on his musical journey in the 5th grade, honking away on a trumpet in Central Wisconsin. But after a brief stint of off-key notes, he switched to drums and percussion, and never looked back. It wasn't until high school that John discovered an electric organ hiding in the back of a practice room and his passion for keyboard playing truly ignited.

Fast forward one year after graduation, John was armed with a new Casio CZ-101 synthesizer, a Tascam cassette 4 track recorder, and a Yamaha RX-5 drum machine, ready to create his own original tracks.

As the 90s rolled on, John upgraded to a Roland JW-50 music workstation, which he used for close to 25 years, but eventually the spark for writing music on it faded.

But the pandemic came, and with it a renewed interest in music for John. Investing in a new midi controller, combined with free software, John dove headfirst into composing and producing ambient, new age, and fusion music. In just 2 years time, he has produced over 90 full-length releases. And his journey in sound design continued with the addition of Spectrasonics Omnisphere 2, where John began to design his own unique sound bank.

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